



Quick start guide

1080

4-Line small business
system with digital
answering system and
caller ID/call waiting



This quick start guide provides basic instructions. For additional installation options and complete instructions that enable you to use all features of this phone, refer to your AT&T 1080 4-Line small business system with digital answering system and caller ID/call waiting user's manual and installation guide.



All DSL lines must have either filters or splitters. See the installation guide for more information.

Telephone overview

REMOVE

While playing a message, press to delete it.
While reviewing the call history, directory or redial stack, press to delete an individual entry.
While entering or editing a name or number, press to delete a character.

DIR

Press to store or display directory entries.
Press again to quit.

DO NOT DISTURB

Press twice to turn on the Do Not Disturb feature.
Press again to resume normal use.

HEADSET JACK

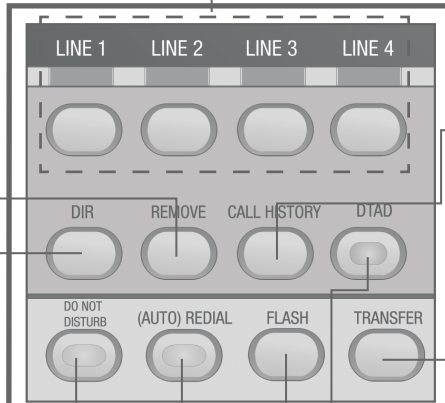
(Beneath the small rubber flap) for 2.5mm headset.

(AUTO) REDIAL

Press to view the redial stack.
Press again to quit.

LINE BUTTONS, 1-4

Press to make or answer a call on the desired line.
While on a call, press to release the call privacy feature.



CALL HISTORY

Press until you see caller ID information.
Press again to quit.

TRANSFER

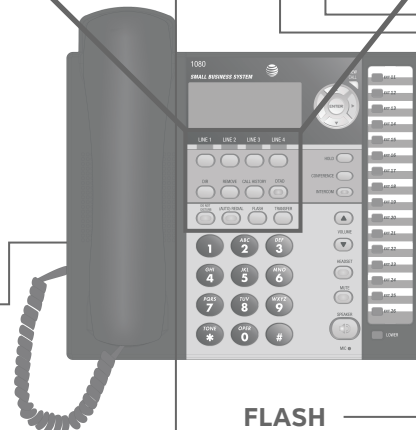
Press to transfer an outside call to another 1080, 1070, or 1040 extension telephone.

DTAD

Press to access setting up the answering system.
Press again to quit.

FLASH

During a call, press to receive an incoming call if you subscribe to call waiting service.



Telephone overview

Navigation keys

Press to scroll up, down, left or right while in the menu.

ENTER

Press until you see the main menu. Once in the menu, press to select an item or save an entry or setting. Press and hold to exit the menu.

HOLD

Press to place an outside call on hold.

CONFERENCE

Press to create a three-way conversation.

INTERCOM

Press to page or make an intercom call with another extension.

SPEAKER

Press to turn on the speakerphone. Press again to turn off.

One-touch keys

Press to make an intercom call or a one-touch outside call.

VOLUME

While the telephone is not in use, press to adjust the ringer volume. During a call, press to adjust the listening volume. During message playback, press to adjust the playback volume.

HEADSET

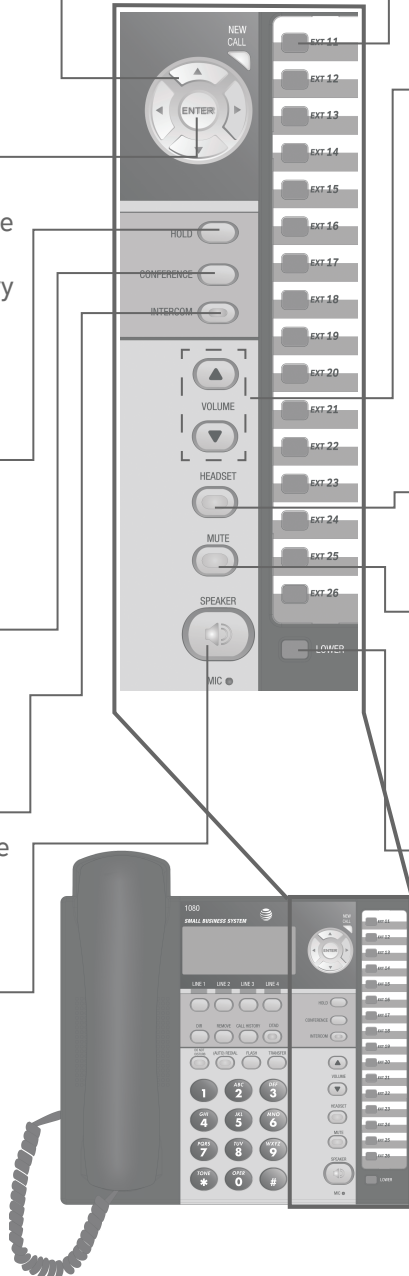
Press to turn on the headset.

MUTE

Press so that the other party cannot hear you. Press again to resume the conversation.

LOWER

Press to dial a telephone number stored in the lower location of a one-touch key.



i NOTE: For more information, please refer to the user's manual.

Display screen messages

AA	Flash when the 1080 extension is an auto attendant.
AC FAIL	There is no AC power to the set. If a good battery is installed, basic phone operation (such as making and answering calls on the handset) is supported. Speakerphone, headset and call privacy are not supported. The handset volume will be at the minimum level and only the two lowest levels of the ringer volume will be available.
COVM	The telephone is ready to receive a voice mail signal from your local telephone company.
COVM 1 2 3 4	There are new voice mail messages.
DND	The Do Not Disturb mode is on.
DTAD: XX/YY	Flashes when this extension's mailboxes are full. XX flashes when there is a new private message (XX is the total number of private messages). YY flashes when there is a new central message (YY is the total number of central messages).
DTAD FULL!	The recording memory is full. Delete some messages to make room for more.
(EMPTY)	The directory or one-touch location is empty.
EXT BUSY-AA	The auto attendant system is answering a call.
EXT BUSY-REC	The answering system is answering a call.
EXT BUSY-REMOTE	The answering system is being accessed from another telephone.
EXT XX RING	There is an incoming Centrex call.
FULL!	The directory is full.
INITIALIZING. .	The telephone is warming up after having its power connected.
INTERCOM FROM XX	The telephone is receiving a call from extension XX (XX is the extension number).
(LIST EMPTY)	The redial memory is empty.

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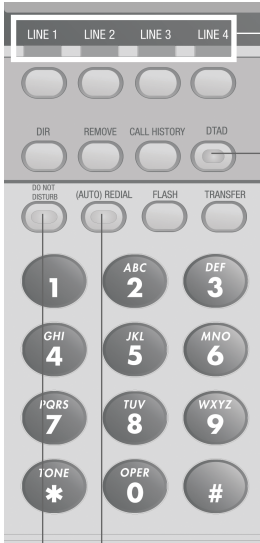
Display screen messages

Continued from previous page

LOW BATT	There is no spare battery in the telephone or the battery power is low.
LOWER	The [LOWER] key is pressed to access and dial the number stored in the lower section of a one-touch key.
NO ENTRIES FOR "Y"	There are no entries in the directory matching the key pressed.
PAGE FROM XX	The telephone is on a single page call with another system telephone XX (XX is the extension number).
PAGE ALL FROM XX [ENTER]: ANSWER	The telephone is on a system-wide page call with another system telephone XX (XX is the extension number).
SAVED !	The entry was successfully saved to the directory or one-touch location.
TRANSFER FROM XX	There is an incoming call transferred from another system telephone XX (XX is the extension number) or from the auto attendant system.

Indicator lights & tones

Indicator lights



LINE

Green:

- On when the line is in use.
- Flashes slowly when the line is on hold.
- Flashes quickly when there is an incoming transferred call on the line.
- Flashes quickly when there is an incoming auto attendant transferred call on the line.
- Flashes quickly when there is an incoming call.
- Flashes sequentially (two short flashes with a long one continually) when the auto attendant is answering or directing calls, or playing or recording announcements and messages.

Red:

- On when another telephone in the system is using the line.
- Flashes slowly when the line is on hold by another telephone in the system.

DTAD

- On when the answering system or auto attendant system is ready to answer calls.
- Flashes when there are new private or central messages.

(AUTO) REDIAL

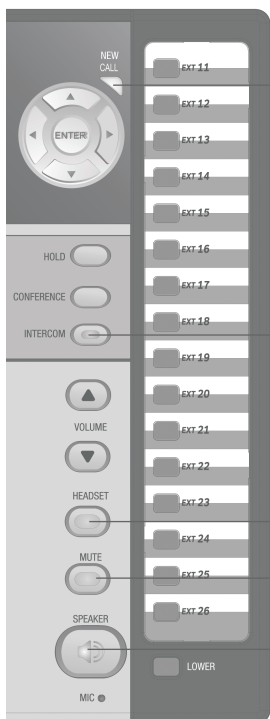
When auto-redial is active:

- Flashes when the telephone is dialing the desired number.
- On between dialing attempts.

DO NOT DISTURB

- On when the **Do Not Disturb** function is on.

Indicator lights & tones



NEW CALL

- On when there are unreviewed calls.
- Flashes when there are new voice mail messages. The screen displays **COVM**, with **1**, **2**, **3**, and/or **4** under **COVM**, depending on which lines have messages waiting.

INTERCOM

- On when the telephone is on an intercom call or a paged call.
- On when the system is busy and the intercom is unavailable.
- Flashes when there is an incoming intercom call.

HEADSET

- On when the headset is in use.
- Flashes when there is an auto-redial call with the headset.

MUTE

- On when the microphone is muted.

SPEAKER

- On when the speakerphone is in use.
- Flashes when there is an auto-redial call on the speakerphone.

Alert tones

Confirmation tone

One double-beep every 30 seconds

A triple-beep

Programming command completed successfully.

Message alert tone feature is on and there are new private or central messages, or when the hold reminder feature is on and there is a line on hold.

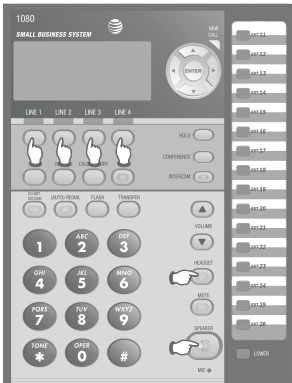
During volume adjustment, the volume level has reached at the maximum or minimum.

Making and answering calls

This phone comes programmed to use line 1 (default prime line) for calls when you do not press a line button. To change the prime line, see the **PRIME LINE** section of your installation guide.

When you answer a call, the phone automatically selects the ringing line.

This phone automatically makes and answers calls in the mode (speakerphone or headset) you programmed (see the **AUTOMATIC MODE** section of your installation guide). Follow the directions, as mentioned below, to manually choose a mode. If the phone is in use on one line, any other calls made or answered use the same mode already in use.



NOTE:

If **SPEAKERPHONE** is selected in the **AUTOMATIC MODE** menu, pressing any line key will select the line and activate the speakerphone. If **HEADSET** is selected in the **AUTOMATIC MODE** menu and a headset is connected, pressing any **LINE** key will select the line and activate the headset.

- **To make a call:**
 1. Lift the handset or press [**🔊 SPEAKER**] or [**🎧 HEADSET**].
 2. Dial a number.
 - a. Dial a phone number using the dial pad.
 - b. Dial the last number dialed from this extension by pressing [**(AUTO) REDIAL**].
 - c. Dial a phone number from the call history by pressing [**CALL HISTORY**], scrolling to the right number, and pressing [**ENTER**] twice.
 - d. Dial a phone number from the directory by pressing [**DIR**], selecting **VIEW ENTRIES**, and then scrolling to the right number, and pressing [**ENTER**] twice.
- **To answer a call**, lift the handset or press [**🔊 SPEAKER**] or [**🎧 HEADSET**].
- **To hang up** if the handset is not already on the telephone base, place the handset on the base. If you were using the speakerphone, press [**🔊 SPEAKER**]. If you were using the headset, press [**🎧 HEADSET**].
- **To override the automatic line selection**, press the **LINE** button for the line you wish to select, then lift the handset or press [**🔊 SPEAKER**] or [**🎧 HEADSET**].

Call transfer

Blind transfer

Use this feature to make a blind transfer. While on a call:

1. Press **[TRANSFER]**. The outside call is automatically put on hold. **TRANSFER LINE#Y TO** (with Y being the line in use) appears on the third line of the display.
2. Press the one-touch button for the destination extension.
-OR-
Dial the destination extension number to which you're transferring the call. The extension number appears on the fourth line of the display.
3. Hang up.
4. Your phone reminds you with a double-beep every 30 seconds when a transferred call has not been answered.

i NOTE: If you do not dial an extension within 10 seconds, the transfer automatically cancels. The call is still on hold. Press the corresponding **LINE** key to resume the call.

Transfer a call and speak to the receiving party

1. While on a call, press **[INTERCOM]**. The outside call is automatically put on hold.
2. Press the one-touch button for the extension to which you're transferring the call.
-OR-
Dial the extension number to which you are transferring the call. The extension number appears on the third line of the display.
3. When the other party answers by pressing **[INTERCOM]**, you can announce the call.
4. Press **[TRANSFER]**.
5. Hang up.

Answer a transferred call

When you hear a long transfer ring, pick up the handset or press the **LINE** button of the call to use the speakerphone or headset.

10:01AM 11/23
00:30
■

10:01AM 11/23
00:30
TRANSFER LINE#1
TO ■

10:01AM 11/23
EXT 11
TRANSFER LINE #1
TO 12

10:01AM 11/23
00:30
■

10:01AM 11/23
EXT 11
INTERCOM TO ■
PAGE

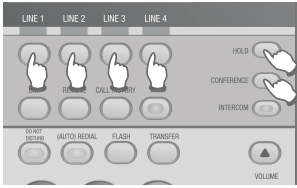
10:01AM 11/23
EXT 11
INTERCOM TO 12

10:01AM 11/23
EXT 11
TRANSFER LINE #1
TO 12

10:01AM 11/23
EXT 12
TRANSFER FROM 11

Conference calls

You can set up a three-party call by using two lines at the same time. You can also join an intercom call with a call on an outside line. The outside line call must be established first, because an intercom call cannot be placed on hold.



i NOTE: Occasionally, the far-end parties on a conference call might not hear one another.

1. Make or answer an outside call.
2. Press and release **[HOLD]**.
3. Call someone on another line, or make an intercom call with someone.
4. When this call is answered, press **[CONFERENCE]**. The three-party conference begins immediately.

To talk privately with one party (two-line conference only):

1. Press **[HOLD]** to place both lines on hold.
2. Press a **LINE** button to talk privately with the person on that line.
3. Press **[CONFERENCE]** to resume the conference call.

To drop one line:

Press the **LINE** button for the party you want to keep. The other line is dropped.

To drop an extension:

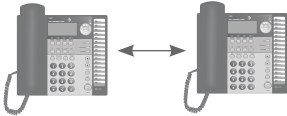
Press the **LINE** button twice. The other system extension hangs up.

To end a two-line conference call, hang up. All parties disconnect.

To end a two-extension conference call, hang up on both system extensions. All parties disconnect.

Intercom

Use this feature to make calls between system phones. An intercom call rings at the extension called with a repeating double-ring pattern.



10:01AM 11/23
EXT 11
INTERCOM TO ■
PAGE

10:01AM 11/23
EXT 11
INTERCOM TO 12

10:01AM 11/23
EXT 11
INTERCOM TO ■

10:01AM 11/23
EXT 11
INTERCOM TO 12

Make an intercom call with the handset

1. If the one-touch preference is set to **INTERCOM**, skip to step 2.

-OR-

If the one-touch preference is set to **TELEPHONE**, press [**INTERCOM**].

2. Press the one-touch button for the party you wish to call, then lift the handset.

Make an intercom call with the speakerphone or headset

With the handset in the telephone base:


1. If the one-touch preference is set to **INTERCOM**, skip to step 2.

-OR-

If the one-touch preference is set to **TELEPHONE**, press [**INTERCOM**]. The phone automatically activates the intercom call in the mode (handset or speakerphone) you programmed (see the **AUTOMATIC MODE** section of your installation guide).

2. Press the one-touch button of the party you wish to reach.

If the extension you are calling is idle or set to Do Not Disturb, you hear long beeps. If the other extension is on a call, you hear a busy signal.


 **NOTE:** The intercom call automatically cancels if you do not press a one-touch button within 10 seconds.

Intercom

Answer an intercom call

10:01AM 11/23
EXT 12
INTERCOM FROM 11

When you receive an intercom call, you hear a repeating double-ring pattern and your screen displays **INTERCOM FROM** with the extension number of the caller. Answer the intercom call by lifting the handset, or by pressing [**INTERCOM**], [**🔊 SPEAKER**] or [**🎧 HEADSET**] to take the call hands-free.

 **NOTE:** If you press [**INTERCOM**] to answer the call, the phone automatically uses the mode (speakerphone or headset) you programmed as the automatic mode (see the **AUTOMATIC MODE** section of your installation guide).

End an intercom or page call

To end the intercom or page call, press [**INTERCOM**].

-OR-

Hang up or press [**🔊 SPEAKER**] or [**🎧 HEADSET**] again.

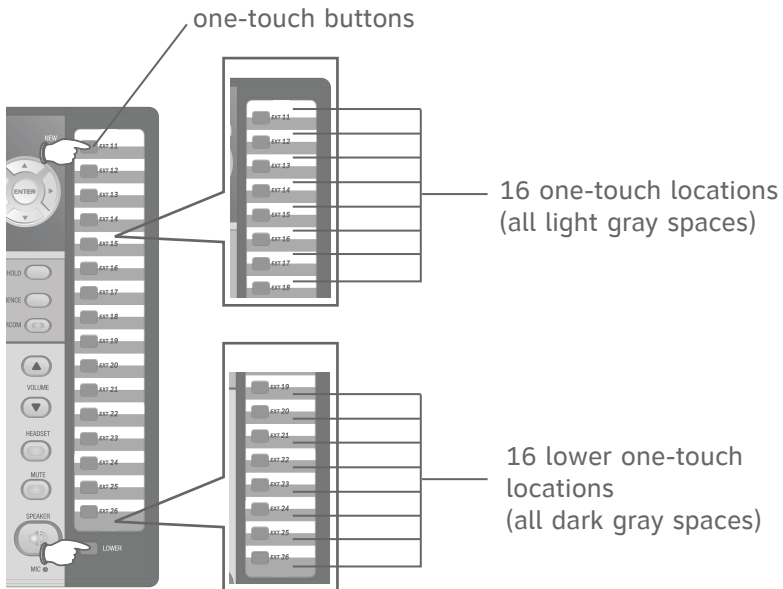
One-touch overview

i NOTE: Also use the one-touch buttons to place intercom calls. See the **Intercom operation** section of your user's manual for details.

This telephone has 32 one-touch locations (speed dial locations) where you can store the phone numbers you wish to dial using fewer keys than usual. You can store up to 24 digits in each location. The steps used to dial numbers stored in one-touch locations vary according to how you programmed the one-touch preference. See the **PREFERENCE** section and **To dial a one-touch number** section of your user's manual for more details.

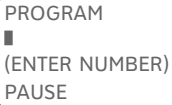
You can access the first 16 locations using only the one-touch buttons. To access the remaining 16 locations, press **[LOWER]** and then the one-touch button for the desired location.

You might wish to write the names or telephone numbers of the one-touch entries on the directory card, using the light gray spaces for the first 16 locations and the dark gray spaces for the second 16 locations.



One-touch storage

For more information about using the display screen menus, see the **Menu operation** section of your installation guide.



PROGRAM
■
(ENTER NUMBER)
PAUSE

1. Press **[ENTER]**. The screen displays **ONE TOUCH**.
2. Press **[ENTER]**.
3. Press **[▲]** or **[▼]** repeatedly until you see **PROGRAM**.
4. Press **[ENTER]**. The screen displays **(ENTER NUMBER)**.
5. Use the dial pad to enter up to 24 digits.

-OR-

- **To copy the most recently dialed number** from redial, press **[(AUTO) REDIAL]**. You can copy only the last number dialed from this extension to a one-touch location. You cannot copy the other numbers in the redialed shack.
- **To erase the last digit**, press **[▼]** to scroll to **DELETE CHAR**, then press **[ENTER]**.

-OR-

Press **[REMOVE]**.

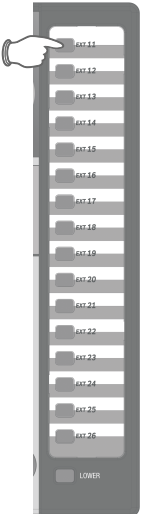
- **To cancel programming**, scroll to **CANCEL** and then press **[ENTER]**.
6. Press the desired one-touch key to store the telephone number in the normal location.

-OR-

Press **[LOWER]**, then the desired one-touch key to store the telephone number in the lower location.

To dial a one-touch number

For more information about using the display screen menus, see the **Menu operation** section of your installation guide.



This phone comes with one-touch preference preset to **INTERCOM**.

i NOTE: To change the one-touch preference, see the **PREFERENCE** section of your installation guide.

If one-touch preference is set to **INTERCOM**:

1. Lift the handset.

-OR-

Press [**SPEAKER**].

-OR-

Press [**HEADSET**].

2. After you hear the dial tone, press the one-touch button.

-OR-

Press [**LOWER**], then press the one-touch button for the destination number you want to call. The screen displays the number as it is dialed.

If one-touch preference is set to TELEPHONE, you do not need to go off hook and listen for a dial tone before dialing a one-touch number. You can simply:

Press the one-touch button.

-OR-

Press [**LOWER**], then press the **one-touch** button for the desired number to call.

The screen displays the number as it is dialed using the speakerphone or headset as programmed for automatic mode. (See the **AUTOMATIC MODE** section of your installation guide.)

About the auto attendant and message recording

If you want one or more of your 1080 telephones to automatically answer incoming calls for your system, to announce the directory, and to enable your callers to record central system messages, you need to customize **AUTO ATT SETUP**. See page 46-51 of your installation guide.

If a 1080 extension is an active auto attendant and it is answering or directing a call, or playing or recording an announcement or message, the **LINE** light flashes sequentially (two short flashes with a long one continually). To interrupt the auto attendant, press the flashing **LINE** button on this 1080 telephone to talk to the caller on that line, or press any other **LINE** button to disconnect this call and make a new call on another line. See the installation guide, page 48.

If you want one or more of your 1080 telephones to record messages directed to individual 1070 and 1040 telephones, you need to customize **AUTO ATT SETUP** and **SYS EXT MAILBOX**. See pages 46 and 52 of your installation guide.

To turn on the system answering features for private messages, to control the answering system functions, and to control the timing, security, and what can happen while messages are being recorded, you need to customize **SYS EXT MAILBOX** and **DTAD SETUP**. See pages 52 and 57 of your installation guide.

Incoming messages

If this 1080 telephone is not set up as an auto attendant, it stores only private messages.

If this 1080 phone is an auto attendant, it can also store three kinds of messages on three separate lists, private messages, central messages or system extension messages.

You must playback or delete each list separately. **Play private or central messages** by pressing [**DTAD**] and scrolling to **PRIVATE MSGS**, or **CENTRAL MSGS**, pressing [**ENTER**], and then scrolling to **PLAY NEW MSGS** or **PLAY ALL MSGS**, and pressing [**ENTER**].



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